Department of Art Syllabus

Professor: M. Baumann

Office Hours: M 12:00-3:00 TR 11:00-12:30 or by appointment (Office hours spent in AVEN 407A or Farr Hall)

Contact: 601-925-7724 or Baumann@mc.edu

I. ART 471 *Interior Design V,* 3 Credit Hours

II. PRE-REQUISITES: ART 372

III. TEXTBOOK:
Piotrowski, Christine M. and Rogers, Elizabeth A. (2007). *Designing Commercial Interiors*. Hoboken, NJ: John Wiley & Sons, Inc. Most Recent Edition.

IV. COURSE DESCRIPTION
This studio course incorporates the study and design of commercial spaces, with a focus on corporate workplaces and hospitality spaces. The components of this course include advanced application of interior design concepts, code requirements, and client presentations.

V. RATIONALE
The competitive world of interior design demands the development of a visual portfolio that reflects professional knowledge of the discipline and creative solutions to interior design problems. Students must be able to demonstrate the ability to solve the design problem following accepted practices of the profession. This course will focus on design projects that will provide students with an opportunity to present multi-dimensional design solutions.

VI. LEARNING OBJECTIVES AND OUTCOMES:

A. The student will be able to apply programming skills such as problem identification, problem solving, identification of client and/or user needs, and information gathering research and analysis.
B. The student will be able to demonstrate competent schematic design skills, including concept development, the ability to rapidly visualize concepts through sketching, logo/branding development, space planning, and preliminary specification of interior finishes.

C. The student will be able to demonstrate competent design development skills in detailed and developed layout of furniture, fixtures, and equipment.
D. The student will be able to demonstrate competent design development skills in space planning.
E. The student will be able to demonstrate competent design development skills in the selection and application of luminaires and lighting sources.
F. The student will be able to demonstrate competent design development skills in validation of design solutions relative to the objectives of the project program.
G. The student will be able to demonstrate competent skills in preparation of contract documents as a system of drawings, schedules, and specifications.
H. The student will be able to demonstrate competence in computer-aided drafting, illustrative sketching, and presentation of color, materials, and furnishings.
I. The student will be able to demonstrate the ability to render perspectives and construct digital models.
J. The student will be able to demonstrate the appropriate application of building, fire, and life safety codes.
K. The student will be able to work with other team members in the design process.
L. The student will be able to apply universal design solutions.

VII. COURSE TOPICS

A. The major topics to be considered are:
B. Commercial Workplaces
C. Workplace Productivity
D. Hospitality Design
E. Branding/Logos
F. Digital Presentations and Submittals
G. Furniture, Fixtures and Equipment Specifications
H. Digital models and renderings
I. Universal Design

VIII. EVALUATION

See Department of Art Syllabus Addendum for Grading Scale

Research Assignments	20%
Projects	80%
TOTAL	100%

IX. REFERENCES

Abercrombie, S. (1990). *A philosophy of interior design*. New York: Harper and Row.

Assay, Nancy & Patton, Marciann. (2010*) Careers in Interior Design*. New York: Fairchild Books.

Ballast, David Kent. (2010). *Interior Design Reference Manual.* Belmont, CA: Professional Publications, Inc.

Belvin, M. (1985). *Design through discovery*. New York: Holt, Rinehart & Winston.

Carpenter, J. (1982). *Visual art.* New York: Harcourt Brace Jovanovich.

Ching & Bingelli. (2005). *Interior Design Illustrated*. Hoboken, NJ. John Wiley and Sons. (Second Edition)

Jones, Lynn M. and Allen, Phyllis S. (2009). *Beginnings of Interior Environments*. (10th Edition). Pearson Prentice Hall.

Kendall, Gordon T. (2005). *Designing Your Business: Strategies for Interior Design Professionals.* New York: Fairchild Publications.

Mitton. (2012). *Interior design visual presentation: a guide to graphics, models, and presentation techniques.* (Fourth Edition). John Wiley & Sons, Inc.

Reznikoff, S. (1986). *Interior Graphic and Design Standards*. New York: Whitney Library of Design.